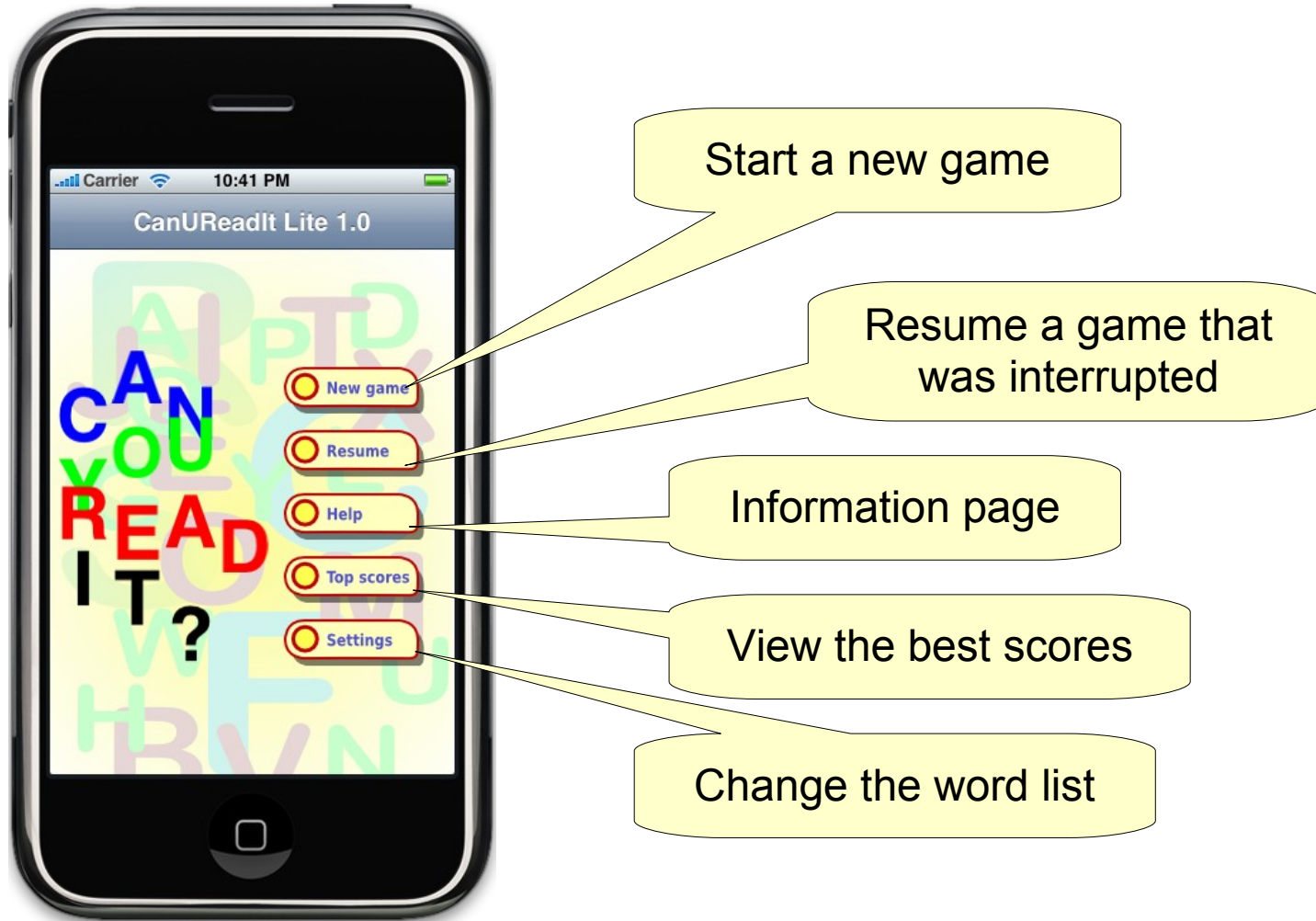


The game

- ◆ The game's goal is to understand, as soon as possible, the words that are displayed, as they are animated in various ways to make it difficult to read them.
- ◆ You have 100 seconds at maximum (but you usually can guess a word in 2 to 10 seconds); as soon as you guess, as more points you get.
- ◆ Scores are calculated for each quiz and for two kinds of match races.
- ◆ The game is preloaded with 6 word lists in 6 languages.
- ◆ Look at the full version (CanUReadIt) for more options.

The main window

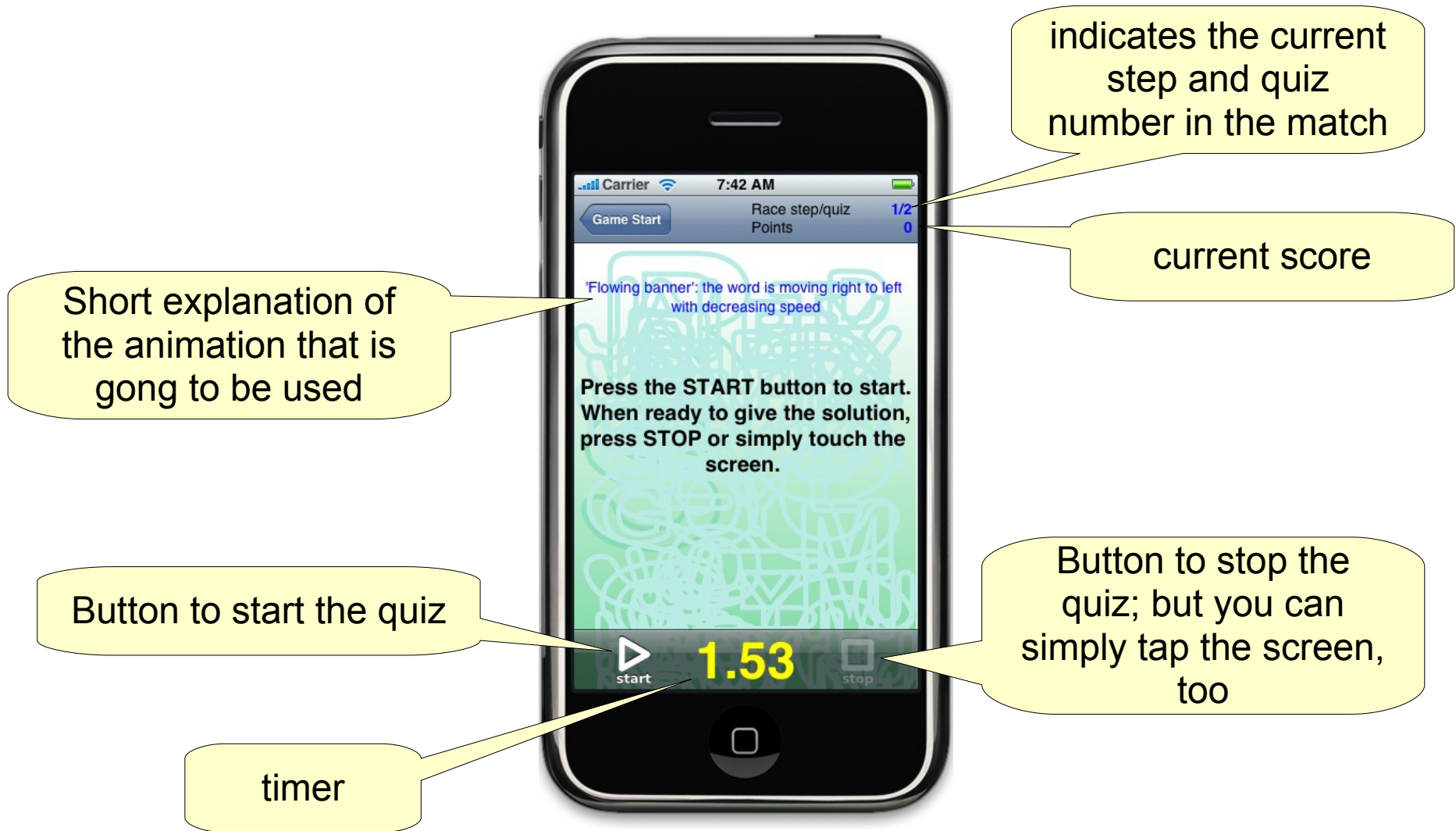


Starting a new game



- ◆ By tapping on of the buttons you start a game. Press Back for going back to the main window, for instance when you want to go and see the score tables.
- ◆ In the **short race** one quiz for each of the 5 animation types is asked; in the **long race**, 5 quiz for each.
- ◆ Or, you can choose one of the small buttons in the bottom half to play your preferred quiz type: in such a case, there is no predefined end to the game.

The game window



The 5 animations

◆ Here are a brief explanation of how the text is animated in the 5 quizzes:

flowing banner the word is flowing horizontally through the screen; initially two images are flowing out of phase, so that is more difficult to read. One of the two progressively fades out, and the flowing speed decreases.

giant letter the word is displayed one letter at a time, with increasing time among letters

fallout letters fall down from the top of the screen, at first isolated, then in groups

rotating letters are arranged in a rotating circle with increasing radius

hacking random letters are chosen in each position of the word, but the correct match progressively improves until all letters are in place.

Score tables

- ◆ 7 distinct score tables are maintained, each one with the topmost 10 scores:
 - ◆ 1 score table for the **Short race**
 - ◆ 1 score table for the **Long race**
 - ◆ 5 score tables for the best one-shot (single test) of each of the 5 quiz types
- ◆ Scores can be viewed by tapping the “Top score” button in the main window.

Changing the word list



- ◆ On installation, the game chooses one of the 6 predefined word lists, according to your national language.
- ◆ In the **Settings** page you can choose one of the other predefined list.
- ◆ The predefined lists contain 1000 to 2000 words retrieved from a major online newspaper.
- ◆ Look at the full version (CanUReadIt) for the capability of loading a personal word list, from any internet source, every time you want to renew the game.